

AARON KABLACK

ANIMATION • ILLUSTRATION • DESIGN

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EXPERIENCE

Zany Umbrella Circus, Pittsburgh, PA

(4/2010)

Animator (Contract). Designed and executed animation to be integrated with live performance for headlining act of the 2010 Pittsburgh International Children's Festival.

RADICAL AXIS, Atlanta, GA

(1/2010-3/2010)

After Effects Animator (Contract). Responsible for character and effects animation on Adult Swim series "Aqua Teen Hunger Force," as well as scene set-up and asset management.

UNIBIND, Alpharetta, GA

(10/2009-1/2010)

Graphic Designer/Illustrator/Animator (Contract). Duties included design on a variety of projects for maker of bookbinding products and accessories, such as customized photo albums, books, brochures, and product packaging. Also responsible for new product concepting and character design and animation of company mascot.

ARTISTIC IMAGE, Atlanta, GA

(8/2009)

Maya Animator (Contract). Responsible for finishing several shots for a Ford-sponsored, Atlanta Falcons-themed web-based videogame, "Defend the Dome." Duties included full character animation of main character, as well as evaluation and correction of existing animation for posing, timing, and personality.

TURNER STUDIOS, Atlanta, GA

(6/2009)

Flash Animator (Contract). Created background and effects animation for open for Cartoon Network's "Amp!" programming block; contributed character animation to "Winners," project for Cartoon Network Latin America.

RADICAL AXIS, Atlanta, GA

(9/2008-4/2009)

Flash Animator (1/2009-4/2009) (Contract). Contributed character animation to Adult Swim series "Squidbillies."

Lead Maya Character Animator (9-2008-1/2009) (Contract). Responsible for animation for a variety of characters and creatures on CG pilot for Adult Swim show "Cheyenne Cinnamon." Assessed and revised existing animation for quality and consistency. Supervised 3 other animators. Duties also included camera placement and animation, revisions on textures and models, as well as oversight of render pipeline.

FATHOM STUDIOS, Atlanta, GA

(3/2007-7/2008)

Lead Layout and Environment Concept Artist. Developed drawings of all environments for proposed CG feature film and award-winning short *Chroma Chameleon*, featured in nine national film festivals. Functions included drafting for translation to Maya, digital compositing of character and background elements and digital painting. Also co-designed layout for promotional story-book. Completed internship in same capacity, summer 2006.

CREATIVERGE COMMUNICATIONS, Columbia, MD

(2/2008 - Present)

Illustrator/Animator (Contract). Supplied illustrations and Flash animation for various phases of company's MarCom Award-winning multiplatform rebranding of Metron Aviation corporation.

TURNER STUDIOS, Atlanta, GA

(6/2007-9/2007)

Flash Animator (Contract). Responsible for character animation in Flash on projects for Gametap.com, Cartoon Network, and Adult Swim, including Emmy®-award winning series *Revised: Lara Croft: Tomb Raider* for Gametap.com. Lead animator on 2 of 6 main characters for *Roller Squirrels*, series of webisodes for Cartoon Network.

SAVANNAH COLLEGE OF ART AND DESIGN, Savannah, GA

(9/2004-5/2007)

Writer, Director, Producer (11/2005-11/2006). Recipient of first annual Silver Screen Society screenwriting grant to assist in the development of an initial story treatment into a feature-length screenplay, produced as staged reading at 2006 Savannah Film Festival. Property optioned by Emmy®-winning film producer.

EDUCATION

SAVANNAH COLLEGE OF ART AND DESIGN, Savannah, GA

M.F.A in Animation, 2009.

SARAH LAWRENCE COLLEGE, Bronxville, NY

B.F.A. in Studio Arts, 2001.

SOFTWARE

- Maya
- Flash
- Photoshop
- After Effects
- Illustrator
- InDesign
- Premiere

SKILLS

- Character Animation
- Lip Synch Animation
- Animation Layout Design
- Character Design
- Graphic/Logo Design
- Storyboarding
- Screenwriting